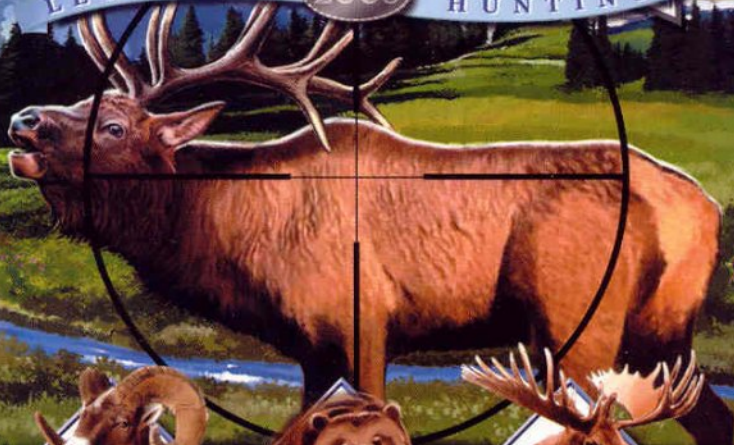


# TROPHY HUNTER™

LEGENDARY 2003 HUNTING



INFOGRAMES™



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# SYSTEM REQUIREMENTS

Operating System:	Windows® 98/Me/2000/XP
Processor:	Pentium® II 450 MHz (Pentium® III 600 MHz recommended)
Memory:	128 MB RAM
Hard Disk Space:	100 MB Free (Minimum Install) 300 MB Free (Maximum Install)
CD-ROM Drive:	8X Speed
Video:	16 MB Windows® 98/Me/2000/XP-compatible SVGA video card* (32 MB Windows® 98/Me/2000/XP-compatible SVGA video card* recommended)
Sound:	16-bit Windows® 98/Me/2000/XP-compatible sound card*
DirectX®:	DirectX® version 8.1 (included) or higher
Modem:	56K baud or higher (for online play) (DSL or cable modem recommended)

\* Indicates device should be compatible with DirectX® version 8.1 or higher.

## SETUP AND INSTALLATION

1. Start Windows® 98/Me/2000/XP.
2. Insert the *Trophy Hunter™ 2003: Legendary Hunting* CD-ROM game disc into your CD-ROM drive.
3. If AutoPlay is enabled, a title screen should appear. Click on the Install button. If AutoPlay is not enabled, double-click on the "My Computer" icon on your Windows® desktop. Next, double-click on your CD-ROM icon. If the install screen still does not appear at this point, click on the Start button on your Windows® 98/Me/2000/XP taskbar, then on Run. Type D:\Setup and click on OK. **Note:** If your CD drive letter is assigned to a letter other than D, substitute that letter.

4. Follow the remainder of the on-screen instructions to finish installing *Trophy Hunter 2003*.
5. Once installation is complete, click on the Start button on your Windows® 98/Mc/2000/XP taskbar, then select Programs, then Infogrames, then *Trophy Hunter 2003*, and then click on the *Trophy Hunter 2003* icon to play the game.

**Note:** You must have the *Trophy Hunter 2003* CD-ROM in the CD-ROM drive to play.

## **Installation of DirectX®**

*Trophy Hunter 2003* requires DirectX® 8.1 or higher in order to run. If you do not have DirectX® 8.1 or higher installed on your computer when you install this game, click "Yes" when asked if you would like to install DirectX® 8.1.

## **SAVING AND LOADING**

When you start a new Campaign and enter your hunter's name, your progress is saved automatically. To load a saved hunter, choose Campaign at the Main Menu, then select a hunter's name from the list of saved hunters.

## **WELCOME TO TROPHY HUNTER™ 2003**

You've reached the summit on horseback. The air is clear and the views are awe inspiring. As you check your GPS, a low growl from a nearby treeline makes the hair on the back of your neck stand straight up. That's a grizzly — and he's not far away. But that's why you're here, hunting for the largest and most dangerous game in North America. From the Sangre de Cristo mountains of New Mexico to Alaska's Southern Range, you're stalking the ultimate North American big game trophies. It is the hunt of a lifetime!

# MAIN MENU

After the program starts, you will see the Main Menu, where you can choose from the following:

## Campaign

Begin a game of *Trophy Hunter 2003* with a new or previously saved character.

## Quick Hunt

Begin a game of *Trophy Hunter 2003* with a pre-made character.

## Settings

Change the video, sound and controls of the game.

## Multiplayer

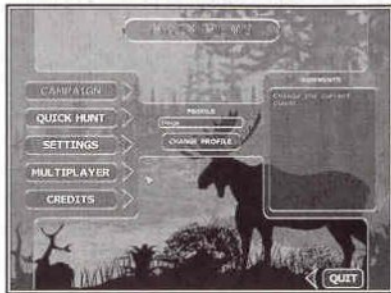
Host or join a multiplayer game over the Internet or a LAN.

## Credits

View the names of the people who made the game.

## Quit

Exit game.



# CAMPAIGN

Here is where you start or continue a Campaign hunt. If you have played before and want to continue the career of an existing hunter, click the left and right arrow buttons to select that hunter's name, and then click Next to continue to the Area Selection screen.

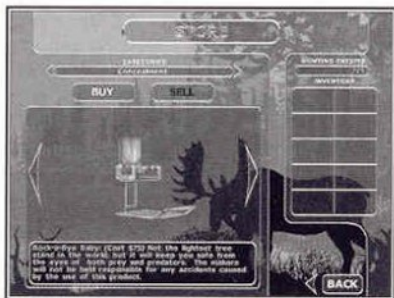
If you would like to start a new Campaign, click the New Character button. Use the arrows in the lower left to change your appearance, then click on 'Hunter Name' and type in a new name. You will start with 30 points to assign to your skills, and can earn more skill points as you complete hunts.

Click on the 'Store' button to purchase equipment for your hunt. You receive 1,250 credits at the start of a Campaign, and can earn more Store credits as you complete hunts.

Click on 'Trophy Room' to look at your past successful hunts.



Click on the 'Next' button to continue to the Area Selection screen. Here, you can choose where to hunt, as well as time of day and length of the hunt. You will also be able to see what the bag limits are for each area.





## QUICK HUNT

At the Quick Hunt screen, you must choose from pre-made characters, each with his or her own strengths and weaknesses. You will not earn Store credits or skill points when you hunt with these characters.

## MULTIPLAYER

Multiplayer allows you to play *Trophy Hunter 2003* with your friends over the Internet or a LAN.

### Launch Server

Use this option to start a server on your machine that others can join. You can set the server for LAN or Internet play. You will also be able to control the maps and length of the hunt. This is where you can set up a dedicated server as well.

### Join Local Game

Use this option to join a game on your LAN.

**Note:** This will not detect Internet or GameSpy games.

### Join Internet Game

Click here to join an Internet game. You will be required to enter the IP address of the game server that you wish to join. (See "How to Find Your IP Address" on page 16.)



## GameSpy

This option allows you to use GameSpy to find and host multiplayer games. When you click on GameSpy, *Trophy Hunter 2003* will close down and the GameSpy browser will start. GameSpy will then restart *Trophy Hunter 2003* when you join a game. (See "GameSpy Support" on page 14 for more information.)

## PLAYING THE GAME

Once you start the game, your character will be in the selected hunting area. Use the mouse to look, and the default keys to move around (W = forward, S = backward, A = step right, D = step left, C = crouch). Select items in your inventory by using the numbers 1 – 10. (**Note:** You can click the right mouse button to see the numbers associated with each inventory item.) Once you select an item, click with your left mouse button to activate (use) that item.





# CONTROLS

The default game controls are as follows:

Key	Command
W	Move forward
S	Move backward
A	Move left
D	Move right
Left arrow	Turn left
Right arrow	Turn right
Page Up	Look up
Page Down	Look down
Right Alt	Strafe
C	Crouch toggle
Right Shift	Walk / Run toggle
Left mouse button	Use item / Shoot
R	Reload weapon
Tab	Next item
Right mouse button	Inventory
V	Change camera
F	Zoom in
G	Zoom out
T	Send message
F10	Screen shot

# EQUIPMENT

## Attractants

**Bear Food:** Bears come from miles around to taste this delicacy!

**Bear Scent:** Bears can't resist this patented scent.

**Elk Cow in Heat Scent:** Years of testing have perfected a scent that will drive rutting bulls crazy.

**Elk Food:** While the Elks are eating away at this tasty treat, you'll get a great shot.

**Caribou Food:** Use this to attract those shy Caribou into range.

**Elk Bull in Rut Scent:** Makes bulls furious and brings the cows in as well.

**Scent Stopper:** A specially blended formula to allow your smell to blend into the environment.

## Bows

**QR-70:** This bow has all of the features found in the higher price bows, at a fraction of the price.

**Bearblaster 5000 Compound Bow:** The Bearblaster uses only the finest strings, cams and stabilizers in the industry, along with our patented (and secret) combination of metals to give the strongest and most accurate limbs in the industry.

**G5-30 XL:** The G5-30 XL is the right choice for the budget hunter who doesn't need all of the frills.

**The Barbarian:** It's hard to miss using 'The Barbarian.' This crossbow has it all — a super-fast loading mechanism, a scope mount, unbreakable parts and a bolt force strong enough to knock down some big game.

**Hand Crafted:** Special ordered from England and made using only the finest woods and curing techniques in the world. For the serious bow hunter only.

**Spree-Mart Special:** You had better have a lot of skill to take this bow hunting (and a lot of courage), because Spree-Mart is all about the price, not the quality.

## **Calls**

**Bear Call:** Simulates an injured animal to bring in the curious bears.

**Moose Groan Call:** Simulates a moaning cow moose.

**Electronic Predator Call:** Brings in the predators, and keeps them away from you!

**Electronic Elk Call:** Just set it up and let it do the work.

**Elk Bugle:** A five-star call, guaranteed to fool the bulls.

**Moaning Elk Call:** Elk cow moan to lure rutting bulls.

**Moose Grunt Call:** Bring in bull and cow moose with this believable grunt.

## **Concealment**

**The Stuffed Goose:** Offers good protection, but has some big blind spots.

**Livin' In The Ritz:** You'll think you are in a hotel while you're staying in the Ritz. And it practically sets itself up!

**Rock-a-Bye Baby:** Not the steadiest or lightest tree stand in the world, but it will keep you safe from the eyes of your prey, and from dangerous predators! The makers will not be held responsible for any accidents caused by the use of this product.

**Ultra Lite 5000 Tree Lounger:** Why miss Sunday football just because you're hunting? The ultimate in relaxation during the hunt, the Ultra-Lite 5000 has a built-in cup holder, foot massager and mini TV! Many of our customers use these in their own backyards in the off season.

**The Wobbler:** Not as good as a tree stand, but you can use it anywhere. Anywhere, that is, that you manage to drag this monster.

**The High-Up Hider:** This tripod is made from a titanium alloy so light you won't even know you're carrying it!

## Firearms

**.30-06 Bolt Action:** A great all-around gun. Calibrated for 100m.

**.30-06 Autoloader:** Like the bolt action, a great all-around caliber with the added bonus of rapid-firing autoloader action. Perfect when dangerous animals are nearby. Calibrated for 100m.

**.270 Autoloader:** A classic cartridge, but a little weak for some of the larger animals. However, the auto-loading action gives the hunter a lot of extra shots, fast! Calibrated to 150m.

**338 Bolt Action:** The largest bore cartridge in the SLS line. Overkill for the smaller animals, but the only sure thing for moose and grizzly. Calibrated for 100m.

**300 Bolt Action:** Flatter trajectory and plenty of power make this a good long-range choice. Calibrated for 150m.

**308 Lever Action:** SLS Guns finally brings you a lever-action with enough power to tackle the big game. Calibrated to 100m.

**Black Powder Rifle:** For the hunter who wants the ultimate rifle-hunting challenge. Only the truly brave (or careless) hunter should use this weapon when dangerous animals are around. Calibrated to 75m.

**Thunderous 1200 12-Gauge Pump-Action Shotgun:** A great choice for low-visibility areas where dangerous animals can sneak up on you.

**7mm Single Shot:** An elegant weapon for only the most skilled of hunters — when you want to give the animal more of a sporting chance. Be careful in the dangerous hunting areas, where you won't get a second chance. Calibrated for 200m.

## Navigation

**Russian Military Surplus Compass:** The Rockies are nothing compared to what this compass has seen. Reliable under any conditions.

**Southlogic Western Larch GPS:** Southlogic produces yet another technological marvel with this spectacular GPS. You'll always know exactly where you are.

**Area Topo Map:** A topographical map of the hunting area is a must!

## **Optics**

**10-25x Binoculars:** Good for finding prey, but you'll need better to identify them.

**4x Crossbow Scope:** Includes range lines for better distance sighting.

**4x Rifle Scope:** Basic scope for any rifle.

**3-9x Rifle Scope:** A slightly better scope than the 4x. It allows you to zoom in on your prey.

**4-12x Rifle Scope:** Range finder and extra sighting lines to get the right shot at any distance.

**2x Shotgun / Muzzleloader Scope:** The best (and only) scope available for the shotgun and muzzleloader. You will be glad to have the extra viewing abilities.

**20-60x Spotting Scope:** A talented hunter (lots of presence) can choose the best trophy with this scope.

## **Vehicles**

**Mildred:** Buying a horse is not a decision that should be taken lightly, as they require a lot of time and attention. But if you take care of Mildred, she'll take care of you, even on the most dangerous mountain trails.

**Pickup Truck:** With just a little work on the old truck, you'll be ready to take it out into the great outdoors. Good to use until you can afford something more nimble.

**CL-250 ATV:** This mountain goat will get you where you want to be fast, and can get through some tight areas that your pickup can't.

## TROPHY ROOM

In the Trophy Room you will be able to see the animals you have legally hunted. It will show all of the details of each animal. You can also get the detailed number of each available animal in the game that you have hunted.

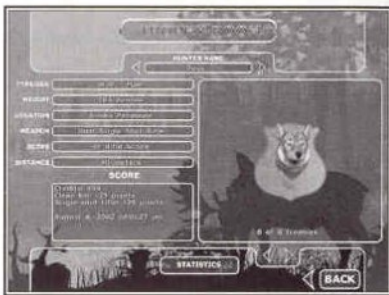
## GAMESPY SUPPORT

You can play *Trophy Hunter 2003* online through GameSpy Arcade, which comes conveniently bundled with the game. If you haven't done so already, insert your *Trophy Hunter 2003* CD and install GameSpy Arcade now. Then, to play *Trophy Hunter 2003* online, just follow these simple instructions:

**Launch GameSpy Arcade and Go to the *Trophy Hunter 2003* Room:** Click on the GameSpy Arcade link in your Start Menu. When the software starts, you'll see a list of games and more along the left-hand side. There's plenty to do, but there's time for that later: Click on the *Trophy Hunter* button on the left to enter the *Trophy Hunter 2003* room.

**Find or Start a *Trophy Hunter 2003* Server:** Once you're in the *Trophy Hunter 2003* room you can meet or greet other players, find servers or create your own server. The top half of the application will list all of the available servers, including the number of people playing and your connection speed (measured by something called "ping" — the lower your ping, the better). Don't like any servers? Click on the "Create Room" button to start your own server and wait for people to sign up. (A clever server name, such as "John's Hunting Paradise" usually attracts people.) Otherwise, double-click on a server of your choice to join in.

**Joining and Starting a Game:** Once you double-click on a server or start your own, you'll be in a staging room, in which you can trash talk with your fellow players and prepare for combat. When you're ready to play, click the "Ready" button at the top of the screen. When everyone in the room has signaled their readiness, the host can then launch the game. Arcade will fire up *Trophy Hunter 2003* and let the games begin!



**Problems?** If you have problems using GameSpy Arcade, whether installing the program, registering it, or using it in conjunction with *Trophy Hunter 2003*, consult our help pages, located at <http://www.GameSpyarcade.com/help/> or e-mail us by using the form located at <http://www.GameSpyarcade.com/support/contact.shtml>.

**GameSpy Arcade is an independent gaming service run by GameSpy. Infogrames does not control, and disclaims any responsibility or liability for, the functioning and performance of GameSpy Arcade and any content on or available through GameSpy Arcade.**

## **TROUBLESHOOTING**

### **General Troubleshooting**

**The most common and prevalent errors are related to video and sound card drivers.**

*Trophy Hunter 2003* requires DirectX® version 8.1 or later. The most common problem people have with DirectX® games is out-of-date video and sound card drivers. If your video and sound card drivers are not DirectX® 8.1-certified, please download or obtain the latest drivers from your card manufacturers. After you have updated your drivers, you must reinstall DirectX® 8.1 from the *Trophy Hunter 2003* CD.

If you are having sound or video problems, you should try reinstalling DirectX® 8.1 from the *Trophy Hunter 2003* CD.

For diagnosing tools, open Windows® Explorer and go to the C:\Program Files\DirectX\Setup directory. Run the program named DxDiag.exe. This will give you detailed information for all your drivers and other DirectX® 8.1 components. This will also help tech support if you should need to call them. If you are crashing upon exit, particularly if you see a DDRAW error, please try to obtain the latest drivers for your video card.

More up-to-date info on DirectX® 8.1 can be found at Microsoft's webpage, at: [www.microsoft.com/directx/default.asp](http://www.microsoft.com/directx/default.asp).

## How to Find Your IP Address

When you play *Trophy Hunter 2003* on GameSpy, you do not need to know your IP address. However, if you host a game on the Internet without the help of GameSpy, then any player who wants to join that game will need to know your IP address.

To find your IP address so that you can communicate it to other players, follow the steps detailed below:

1. Connect to your ISP (Internet Service Provider). You **MUST** do this before continuing.
2. **If you are using Windows® 98/Me:** Click on the Start button on the taskbar, and then click on Run. When the Run window appears, type "winipcfg" (without quotes), and then click OK. The box labeled "IP Address" is your IP address for that session. **Note:** Your IP address may change each time you log on, depending on your ISP.
2. **If you are using Windows® 2000/XP:** Click on the Start button on the taskbar, then select Programs, then Accessories, and then click on Command Prompt. When the Command Prompt window appears, type "ipconfig" (without quotes), and then hit Return. Your IP address for that session will be displayed in the Command Prompt window. **Note:** Your IP address may change each time you log on, depending on your ISP.
3. If you are hosting the game, you must communicate your current IP address to the other players wishing to join the game. You can do this via:
  - **E-mail** – Use your e-mail program to send your IP address to other players, OR
  - **Phone** – Call the other players and tell them your IP address via a second phone line, OR
  - **Chat or Instant Message Programs** – Use programs such as ICQ or AOL Instant Messenger to send your IP address to the other players.

## Helpful Web Site Addresses

ICQ – <http://www.mirabilis.com>

AOL Instant Messenger – <http://www.aol.com/aim/>



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If you would like to chat with other gamers, as well as developers, visit our Community Forum area at:

[www.ina-community.com](http://www.ina-community.com)

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## TECHNICAL SUPPORT (U.S. & CANADA)

### Help Via the Internet

Up-to-the-minute technical information about Infogames, Inc. products is generally available 24 hours a day, 7 days a week via the Internet at:

<http://www.ina-support.com>

Through this site you'll have access to our **FAQ** (Frequently Asked Questions) documents, our **FTP** (File Transfer Protocol) area where you can download patches if needed, our **Hints/Cheat Codes** if they're available, and an **E-Mail** area where you can get help and ask questions if you do not find your answers within the **FAQ**.

**Note:** In the event we must send you a Hint Sheet, FAQ document, patch or update disc via E-mail, we may require verifiable consent from a parent or guardian in order to protect children's privacy and safety online. Consent Forms are available at the web site listed at the bottom of page 17.

### **Help Via Telephone/Fax or Mail in the United States & Canada**

For phone assistance, call Infogrames, Inc. **Tech Support** at (425) 951-7110. Our **Interactive Voice Response** and **Faxback** system is generally available 24/7, providing automated support and allowing FAQ documents to be faxed to you immediately.

Great News! We've improved our Automated Systems so that you can get product-specific Troubleshooting help more quickly. All you need to do is enter the product's **Tech Support Access Number** when prompted to do so by the Automated System. This will take you directly to all of our known issues and solutions for this title. The product's **Tech Support Access Number is 24102**.

Live support is generally available Monday through Friday, 8:00 AM until 6:00 PM (Pacific Time). **Note:** We may be closed on major holidays.

Before making your call, we ask that you be at your computer, have the following information available, and be ready to take notes:

- System Make and Model
- Processor Type
- Operating System, including version number if possible (such as Windows® 95; Windows® Me)
- RAM (Memory)
- Video and sound card data and drivers
- Any screen or error messages you've encountered (and where)

You may also fax in your Technical Support questions or problems to: (425) 806-0480, or write to the address on the next page.

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In the event our technicians at (425) 951-7110 determine that you need to forward materials directly to us, please include a brief letter explaining what is enclosed and why. Make sure you include the Return Merchandise Authorization Number (RMA#) supplied to you by the technician, and your telephone number in case we need to call you. Any materials not containing this RMA# will be returned to you unprocessed. Send your materials to the following address:

Infogrames, Inc.

Attn: TS/CS Dept.

13110 NE 177th Place

Suite # B101, Box 180

Woodinville, WA 98072-9965

RMA #:

## **Warranty Policy in the United States & Canada**

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# CREDITS

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[www.southlogic.com](http://www.southlogic.com)

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